SALT LAKE CITY COUNCIL STAFF REPORT

DATE: April 9, 2004

SUBJECT: CDBG/ESG/HOME/HOPWA Briefing/Adoption

AFFECTED COUNCIL DISTRICTS: Citywide

STAFF REPORT BY: Michael Sears, Budget & Policy Analyst

ADMINISTRATIVE DEPT. Community Development LuAnn Clark, HAND Director

On Tuesday, March 9, 2004, the Mayor presented his recommended budgets for the use of the 2004-2005 Federally allocated Community Development Block Grant (CDBG), Emergency Shelter Grant (ESG), HOME Investment Partnerships Program (HOME) and Housing Opportunities for People with AIDS (HOPWA) monies. After his presentation, Council Members received a booklet that showed each project that applied for funding, the funding request, the funding level recommended by the Community Development Advisory Committee (CDAC) or Housing Trust Fund Board, and the Mayor's recommended funding level. Council Members also received comprehensive descriptions for each project.

On March 16, 2004, the Council held a public hearing on the Mayor's Recommended CDBG, ESG, HOME and HOPWA budgets. After closing the public hearing, Council Members voted to delay adoption of the CDBG budget until April 13, 2004.

Council Members then discussed the different applicants and proposed uses for the federal funds on April 1, 2004. During the briefing Council members tentatively decided which proposals to fund and at what levels. Council Members had questions on the request from the Salt Lake City Youth & Family Division concerning the computer clubhouse coordinator position. If it was possible to use current federal grants for the funding of this position then the Council tentatively agreed to allocate the remaining \$16,650 to other applicants in the Public Services section of the CDBG budget. If current federal grant could not be used then the Council could choose to allocate the remaining \$16,650 to the computer clubhouse and either urge the Administration to fund the remaining \$13,350 in requested funds from another source or reallocate funds from other projects in the Public Services section of the CDBG budget to fully fund the proposal at the requested \$30,000 level. Council staff has prepared the three options with possible allocations for Council review. The Council may wish to reallocate funds differently then as noted by staff.

- 1. Option 1: Fund proposal #30 SLC Youth & Family Division Computer Clubhouse at \$16,650.
- 2. Option 2: Fund proposal #30 SLC Youth & Family Division Computer Clubhouse at \$30,000 and reduce proposal #37 Utah Nonprofit Housing Corporation by \$5,000 and #14 Guadalupe Center Educational Program by \$8,350 (or other proposals).

3. Option 3: Do not fund proposal #30 SLC Youth & Family Division – Computer Clubhouse and instead allocated the remaining \$16,650 to proposal #23 People helping People at \$10,000 and proposal #24 Rape Recovery Center at and additional \$6,650 (or other proposals). (One of the Council Members has expressed interest in identifying funding for People Helping People.)

A spreadsheet is attached that notes the Council's tentative funding allocations.

OPTIONS AND MOTIONS:

The City Council could adopt the 30th Year CDBG, ESG, HOME and HOPWA budgets as tentatively approved by the Council in their Work Session on April 1st and April 13th by making the following motions:

• I move that we; approve an appropriation resolution adopting the 30th Year CDBG, ESG, HOME and HOPWA One-Year Action Plans as discussed during the April 1 and April 13, 2004 Council work sessions, amend the five year consolidated plan, and authorize the Mayor to enter into the interlocal cooperation agreements necessary to implement the 30th year CDBG, ESG, HOME and HOPWA programs.

Council staff will prepare a spreadsheet reflecting Council funding recommendations that will be attached to the resolution that will be adopted on April 13, 2004.

cc: Cindy Gust-Jenson, Rocky Fluhart, Sam Guevara, Lee Martinez, David Dobbins, Luann Clark, Greg Johnson, Sandi Marler, Karen Wiley, Steve Fawcett and Gordon Hoskins

File location: Budget\05 Budget\Michael\CDBG 30th Year